



X marks the spot

Focus: Reading or Listening

Level: A2 upwards

Key Language: Following / Giving directions



Use the QR code to find out more and see more cards in the NILE A-Z activity series!

Aims

To practise following directions

To give directions to a particular location

X marks the spot

Procedure

1. Plan a route from your classroom to another location in or outside the building. Work back from the end location to decide where you could leave directions to help students get to the next point. Limit the directions given at each point to 2-3 parts; e.g. *Walk down the corridor, turn left at the end and look for the next set of directions behind the plant.*
2. Write the directions for each point on the route. If your learners have smartphones you could use a QR code generator (e.g. www.qrstuff.com) to hide the directions in the code. If you are feeling adventurous, you could combine the QR code with an online audio recorder like (e.g. www.vocaroo.com) to turn the written directions into spoken directions.
3. Put the directions at the points on the route. Remember to test the route and the directions yourself before starting the activity.
4. Demonstrate to learners how to follow the first set of directions and where to look for the next set. Ask pairs or small groups to follow the route (you may need to stagger this, or to have several routes). You could make it competitive by timing which group can finish first.
5. Review the language used in the directions, and how you planned the route.
6. Invite students to make their own route, write / record the directions, and set the route for other groups.
7. Review which kind of directions were easiest to give, and which needed specific lexis for the context.